


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS		<div>WBF Convention Card</div> <div></div>
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE		
8-17 HCP usually / 4-cards possible 1 level		Lead	in Partner's Suit	
Sound 2-level	Suit	3rd = even, low = odd	3rd = even, low = odd	
RESP: New suit = Const NF	NT	4th	4th	
Jump Shift = Fit Jump / Jump Raise = Preempt	Subseq	same as above	same as above	Category Green 5 Card Major (2026/1/6)
CUE = Limit Raise+ or GF Any	Other:			Country: Japan
3Level Jump CUE = Mixed Raise				Event: Open
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS		Players: Ogata, Chen, Hino, Kikuchi, Sou, Inami
2nd: (15)16-18HCP BAL	Lead	Vs.Suit	Vs. NT	SYSTEM SUMMARY
System on, same as 1NT Opening.	Ace	Ax(+), AKx(+) ASK ATT	Ax(+), Strong lead	GENERAL APPROACH AND STYLE
4th: (11)12-14HCP BAL	King	KQx(+), AKx(+)*5+ level Ask Count	AKx(+), KQx(+) ASK ATT	5 Card Major 2/1 FG
System on, same as 1NT Opening.	Queen	QJx(+), Qx	KQ109(+), (A)QJx(+), Qx	Strong 2C
	Jack	J10x(+), KJ10(+), Jx	J10x(+), AJ10(+), KJ10(+), Jx	2D/2H/2S: Weak 2
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	109x(+),H109(+), 10x	109x, 10x, H109(x)	Strong 1NT: 15-17
1-Suit: jump overcall	9	9x	9x,9xx(+)	Strong 2NT: (19)20-21
2-Suit: 2NT(lower 2 suiter), Michael's cue	Hi-x	Sx,xxSx,xxSxxx	Sx,SSxS,Sxx	
Jump cue Stopper ask	Lo-x	xxS,xxxxS	HxxS	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopening: jump Intermediate, 2NT balanced 18-20HCP	SIGNALS IN ORDER OF PRIORITY			2C = Artificial Strong (Strong or 20+HCP BAL)
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding
Michaels = 55+; Unusual 2NT/4NT	Suit:1st	Lo/=ENCRG	Hi/Lo=ODD	Lo/=ENCRG
(1M)-2M = OM & m 55+ ; 2NT=m ASK INV+ ; 3C=P/C	2nd	Hi/Lo=ODD	S/P	Hi/Lo=ODD
(1X)-3X = Stopper ASK	3rd	S/P		S/P
vs Weak2 = Cue:Stopper ASK	NT: 1st	Lo/=ENCRG	Hi/Lo=ODD	Lo/=ENCRG
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	Hi/Lo=ODD	S/P	Hi/Lo=ODD
Multi Landy; DBL=PEN	3rd	S/P		S/P
2D = Major 1suiter; 2H= H5+m4+ ; 2S=S5+m4+; 2NT = Both m	Signals (including Trumps):			Lebensohl vs overcall on 1NT
VS. 1NT overcall to our 1m open: 2C=BothM; 2D=H; 2H=S	Suit preference			Lebensohl vs weak 2
2S=S&m, 2NT = Both m				Micheals CUE
VS. 1NT overcall to our 1M open: 2m=NAT; 2Major: NAT;2NT=inv				Low High cue vs Known 2 suiter OC (Low=SUP INV+; High=OM4+ FG; X=NEG X);
		DOUBLES		Unusual NT(Lower 2 suiter)
		TAKEOUT DOUBLES(Style;Responses;Reopening)		Good-Bad 2NT by Opener
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)		Sound or Shape		Low High cue vs Known 2 suiter OC (Low=SUP INV+; High=OM4+ FG; X=NEG X);
X=T/O; Cue Strong hand;	RESP: Cue=F1. Jump cue=Asks for stopper			
VS Weak2 CUE=Stopper Ask	Reopening: 8+.			SPECIAL FORCING PASS SEQUENCES
4NT 2 suiter, 4 level cue Strong more than 4NT.				
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES		
X=Both Major, NT= Both Minor	NEG DBL thru 4H, RESP DBL thru 4H, SUPP DBL/REDBL thru 2H			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
	MAX DBL thru 3H			
	Good Bad 2NT			
	Lebensohl vs overcall on 1NT			
OVER OPPONENTS' TAKE OUT DOUBLE		Lebensohl after Double vs 1M-2M		
Preempt 2NT RAISE after 1m(X)				Psychics :: rare
Truscott 2NT				
Fit Showing Jump				

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1C		3	4H	(10,11)12-21HCP NAT	2C=C4+ GF; 2D=D6+ INV; 2H=C5+ Mixed; 2S=C4+ INV; 3C=PRE	4th suit GF, NAT after 2NT rebid; Structured Reverse	Good Bad 2NT; Low High Cue
					1NT=6-10; 2NT=11-12; 3NT=13-15	2 way Checkback (Only Major Resp)	Fit Showing Jump; Jump cue=Stopper ASK
							1C(X)2D, 1D(X)3C=SUP4+FG
1D		3	4H	(10,11)12-21HCP NAT	2C=C4+ GF; 2D=D4+ INV; 2H=D5+ Mixed; 2S=D4+ INV; 3C=C6+ INV; 3D=PRE	same as 1C	same as 1C
					1NT=6-10; 2NT=11-12; 3NT=13-15		
1H		5	4D	(10,11)12-21HCP; H5+	1NT=1RF; 2S=PRE; 2NT=16+pts. 4+SUP; 3C=INV 4+SUP; 3D=Mixed 4+SUP	1H-1NT-2C; could be 2 cards; 1H-1NT-2D; could be 3 cards;	FSJ; 1M-(DBL,OC)-3M=PRE; Rev Drury
					3H=PRE; SPL 10-12; 4S/5C/5D=Void wood; 4NT=RKCB; 3NT=12-15 BAL	1H-2H-2S/3C/3D=Help suit	Truscott 2NT
						NAT after 2NT rebid	Good Bad 2NT; Low High Cue
						4th suit GF; Structured Reverse	
1S		5	4H	(10,11)12-21HCP, S5+	1NT=1RF; 2NT=16+pts. 4+SUP; 3C=INV 4+SUP; 3D=Mixed 4+SUP; 3H=H6+ INV	1S-1NT-2m; could be 3 cards	same as 1H
					3S=PRE; SPL 10-12; 4S/5C/5D=Void wood; 4NT=RKCB; 3NT=12-15 BAL	1S-2S-3C/3D/3H=Help suit	
						NAT after 2NT rebid	
						4th suit GF; Structured Reverse	
1NT		-	4H	15-17;balanced	2C=stayman; 2D/H=TRF;2S=mss;2NT=TRF to 3C;3C=5 card major ask; 3D=D6+ INV	1NT-2D-2H-2S(Walsh D STR)-2NT=ASK SS	1NT(X=PEN)=DONT ESCAPE
				may have A or K or Q singleton	3H=4144,40(54),31(45) FG;3S=1444,04(54) FG;3NT=to play;4C=Geber;4D/4H=TRF	1NT-2S-2N/3C-3D=D S/O;1NT-2D-2S(Super Accept)-2NT=TRF to 3H	1NT(X or 2C)=System ON
						1NT-2D-2S(SuperAccept)-3C/D/H/S=D Strong,Showing Short or BAL	1NT(NAT)X=T/O INV+
						1NT-4D/4H-4H/4S-4NT=RKCB;	1NT(ART)X=POWER
							Lebensohl
							NEG X
2C	☑	-		STR; 22+ BAL	2D=Wait; 2H=H5+ 8+HCP; 2S=S5+ 8+HCP; 2NT=BAL 8+HCP; 3C/D=C/D5+ 8+HCP	2D-2H=TRF to 2S(kokish); 2D-3M=D5+4M; 2D-3C-3D=ASK M4;	2C-(OC)-x=4-HCP; 2C-(OC)-P=5+HCP
					3M=M7+ 5-7HCP	2D-2H-2S-2N=24-25 BAL;	new suit 5+ FG
2D/H/S		(5)6		Weak2; 4-10HCP	2NT OGUST ASK	2NT(ASK)-3C/3D/3H/3S/3N=MinHCP BAD Trump / MinHCP,Good Trump	X=PEN
				They VUL 5+ Cards	New suit=F1, may be Lead Directing; Raise=PRE; 4NT=RKCB;	Max HCP,BAD Trump / Max HCP,Good Trump / AKQ Trump	
2NT		-	4H	20-21HCP BAL	3C=Stayman; 3D/H=TRF; 3S=MSS; 4D/H Texus TRF	Walsh;3D-3H-3S-3NT-4C/4D=C/D S/T;3H-3S-4H=55M NF	NEGX
						3C-3D-4H=55M S/T; 3C-3D-4H-4N/5C/5D=4N=RKCB(6Key)/H/S	
						3C-3D-4H-4N/5C/5D-5D/5H=RKCB	
						3C-3H-3S=Fit S/T; 3C-3S-4H=Fit S/T	
						TRF-3M-4m-OM/Om=MFit S/T; mFit S/T	
3C/D/H/S		6		preempt	New suit=F1, may be Lead Directing;Raise=PRE; 4NT=RKCB;		
3NT	☑	-		Solid minor	4C=P/C, 4D=Short Ask		
4C/D/H/S		7		preempt		High Level Bidding	
4NT	☑	-		ACOL ACE ASK	5C=0A; 5D/H/S/6C=Ace in the bid suit; 5NT=2 Aces	RKCB (14/30/2/2),	
5C/D/H/S		8		preempt		=>Over Queen ASK: No Q=Cheapest Trump	
						=>Over King ASK: Position	
						DOP(up to 5H), DEPO(more than 5H), Void Wood 03/14	
						5NT;GSF: 6C=No Top H, 6D=1Top H, 6H=A or K	